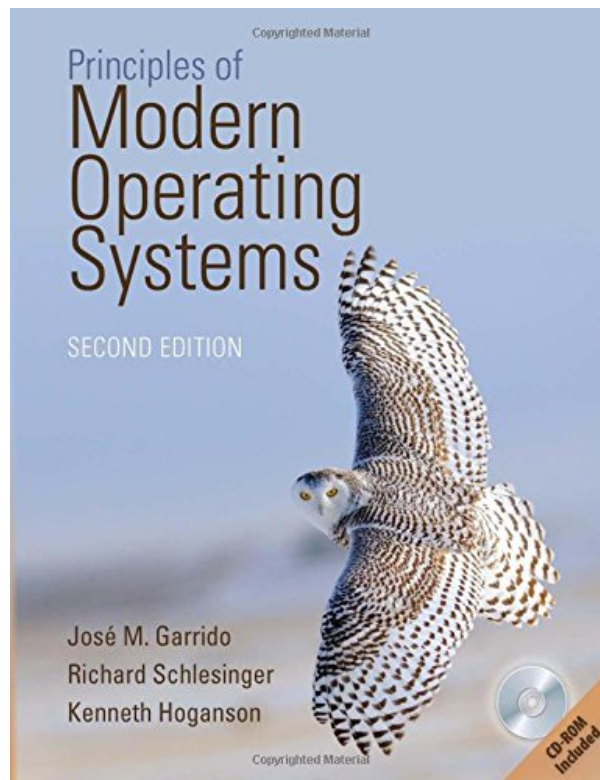
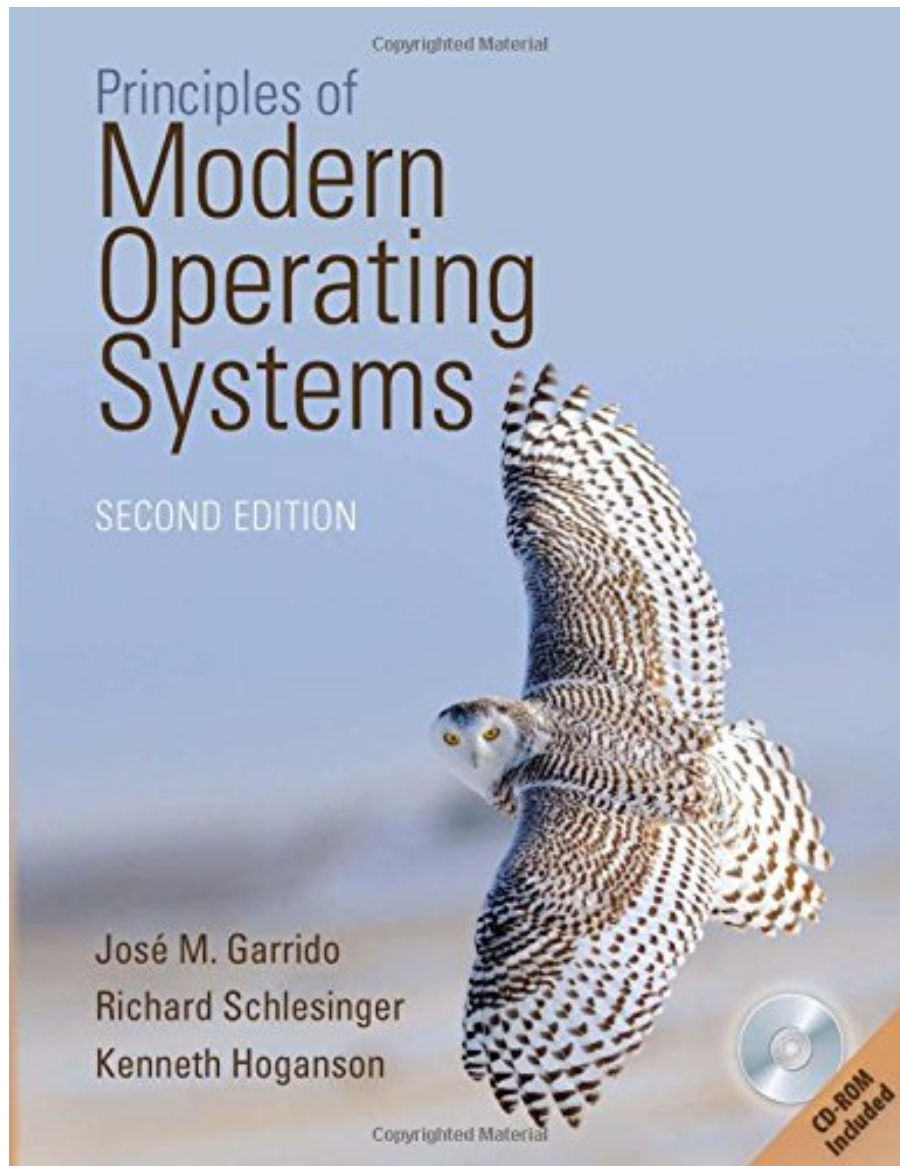


PRINCIPLES OF MODERN OPERATING SYSTEMS BY JOSE M GARRIDO, RICHARD SCHLESINGER, KENNETH HOGANSON



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About the Author

Jose Garrido is an Associate Professor of Computer Science at Kennesaw State University in Georgia. He holds a Ph.D. in Information Technology from George Mason University, and has written numerous books and papers on using object-oriented programming in discrete-event simulation. Richard Schlesinger teaches computer science at Kennesaw State University. His primary emphasis is on exploring new pedagogical methods in college level courses, as well as introducing computer programming to high school students. Prior to teaching at KSU, he received a Master's degree in Computer Science from Illinois Institute of Technology and then spent 30 years in industry. During that time, he worked on the internals of six different operating systems, as well as the design of several computers. He also developed various communication subsystems, several transaction processors, and cryptographic systems. He was one of the principal designers of the first working data flow computer.

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This revised and updated Second Edition presents a practical introduction to operating systems and illustrates these principles through a hands-on approach using accompanying simulation models developed in Java and C++. This text is appropriate for upper-level undergraduate courses in computer science. Case studies throughout the text feature the implementation of Java and C++ simulation models, giving students a thorough look at both the theoretical and the practical concepts discussed in modern OS courses. This pedagogical approach is designed to present a clearer, more practical look at OS concepts, techniques, and methods without sacrificing the theoretical rigor that is necessary at this level. It is an ideal choice for those interested in gaining comprehensive, hands-on experience using the modern techniques and methods necessary for working with these complex systems. Every new printed copy is accompanied with a CD-ROM containing simulations (eBook version does not include CD-ROM). New material added to the Second Edition: - Chapter 11 (Security) has been revised to include the most up-to-date information - Chapter 12 (Firewalls and Network Security) has been updated to include material on middleware that allows applications on separate machines to communicate (e.g. RMI, COM+, and Object Broker) - Includes a new chapter dedicated to Virtual Machines - Provides introductions to various types of scams - Updated to include information on Windows 7 and Mac OS X throughout the text - Contains new material on basic hardware architecture that operating systems depend on - Includes new material on handling multi-core CPUs Instructor Resources: -Answers to the end of chapter questions -PowerPoint Lecture Outlines

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Most helpful customer reviews

10 of 11 people found the following review helpful.

Horrible OS book. Do not buy under any circumstances.

By Stephen C. Mattison

This is an absolutely horrible book. The book's teaching strategy is centered around many verbose OS simulation outputs. I would gather that ~50% of the book's text is output from the CD's simulation package. I must also mention that the simulation package itself is exceedingly buggy and inaccurate.

I can not stress enough how bad this book is. If an instructor ever "requires" this book, DO NOT BUY IT. Buy a different operating system book, seriously.

3 of 3 people found the following review helpful.

I am a student of the author, and a skilled developer. Here's the skinny.

By Sage Gerard

I am an application developer of eight years with enough systems programming experience to be useful in an assistant sysadmin gig. I started early but enrolled in an undergrad program to pass the "no degree, no job" barrier keeping me in dead-end independent contract work.

Dr. Jose Garrido, one of the authors, is currently my professor for an OS course (Spring 2014) at Kennesaw State University. I had him for one other course before, so I am familiar with his pedagogy. Don't get me wrong from the 3-star rating, Dr. Garrido is a great guy that is easy to get along with, and I enjoy having him as a professor. There are reasons I enrolled in his classes more than once, so please note I am judging this book and this book alone by its merit and usefulness to those looking for a good introduction and reference to operating systems.

Okay, I lied. I do have one comment on Garrido: English is not Garrido's first language. The resulting text is certainly readable with help from his editors, but the text has an almost robotic flow due to the simplistic sentence structure. Although this paragraph does not appear in the book, it illustrates Garrido's writing style: "This is a computer. It is used for various applications. A computer can have an operating system. There are many types of operating systems. It used to be that there were no operating systems at all."

One of the big reasons I docked the rating was the fact a good chunk of the book is basically an ad for Garrido's Java simulation library PsimJ3. I worked with PSimJ3 for a project, and the simulation models were poorly designed. We're talking a singleton class with nothing but static methods and fields managing a multithreaded application using other classes with copied/pasted code. This is by no means a stable platform on which to write course material.

PSimJ and robotic prose aside, the text has bizarrely-shaped state graphs that obscure rather than clarify, and a focus on simulation models and benchmarking techniques that is so strong that it comes in contention with the title of the book.

This is not to say you wouldn't learn something from the book. I would recommend this text if you wanted to get a taste of simulation models and a fundamental look at how performance metrics relate to an understanding of various operating system types. The only real drawback is that you may find yourself refactoring or even debugging provided code.

But to be brutally honest with you, you would learn much more from a conversation with Dr. Garrido than from his work (there are several publicly accessible papers and resources of his through Kennesaw State University's Computer Science department's website: cs.kennesaw.edu)

1 of 1 people found the following review helpful.

Decent book

By Walter L. Williams

Required for a class. The principles are decently presented and I learned quite a bit from this book.

As with most college classes everything is rush - rush, so the simulations are WAY over the top and a waste of time as they are something that need to be picked through to understand.

OH! The index is completely worthless. Don't bother flipping to back of the book to look something up.

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